



Chelaxians are masters of seduction as well as pain. They bring their enemies to heel with promises of aid, riches, and glory, then keep them in line with cruel lashes and hellfire. The Cheliox faction wins others to its dark cause with temptation. Lust, power, riches, vanity—the Cheliox faction offers all, and caters to the sinful nature in everyone to bring them low. But once foes have been seduced, they must now be scourged. Many missions of the Cheliox faction involve tempting upright people into darkness and vice, and then threatening to expose their sins unless they aid the empire as dutiful agents. The tricks of devils have claimed souls since time immemorial, and the denizens of Hell serve the Cheliox faction well in its quest for control of Absalom. The manipulative, sultry Paracountess Zarta Dralneen guides the Cheliox faction of the Pathfinder Society. Deeply relishing her role as a diplomatic envoy, the paracountess is infamous for her excessive parties at her villa, and is adept at uncovering secrets with the promise of power.

## Goal: Establish Order, No Matter The Costs

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The Cheliox faction plans to spread Asmodeus's law across the face of Golarion. It brings order to chaos, quashes the troublesome concepts of freedom and self determination, and leaves broken souls eager to accept the bondage of slavery in its wake. The world must come to terms with the order of things—mortals are born to serve at the knee of greater powers. Law and order are Golarion's natural overlords, and if the rabble gathered along the coast of the Inner Sea can't be made to understand this simple fact, then they must be purged in a torrent of fire.

### Current Season Goals (Season 4)

Help Zarta Dralneen improve her reputation to combat an enemy in Egorian, and support Korvosa in its struggle for dominance in Varisia.

## Cheliox Traits

Members of the Cheliox faction can take the following campaign traits at character creation or by taking the Additional Traits feat.

**Devil's Mark:** You bear the stain of a higher fiend upon you, and any evil creature who sees it may think twice before crossing you. You gain a +2 trait bonus on all Bluff, Diplomacy, Intimidate, and Sense Motive checks when dealing with outsiders of the evil subtype.

**Fiendish Presence:** Your family routinely held court with pit fiends and erinyes when you were a child, and as a result, you have learned to manipulate people better than most. You gain a +1 trait bonus on Diplomacy and Sense Motive checks. One of these skills (your choice) becomes a class skill for you.

**Fires of Hell:** Your parents signed a pact with a fiend of Hell before you were born, and as a result you can summon fire to your aid. Once per day, as a swift action, you can summon fire, imbuing a single weapon you hold with a nimbus of fire that deals an extra 1 point of fire damage for a number of rounds equal to your Charisma bonus. This fire gives off light equivalent to a torch. This is a supernatural ability.

**Master of Pentacles:** Your many years spent studying the art of summoning have given you a unique knowledge of this subtle and complicated discipline. Once per day, when casting a spell of the Conjuraton school, treat your caster level as two higher when determining the duration of the spell.

**Soul Drinker:** There is a dark hunger in you that rejoices when you or an ally slays a foe. Once per day when an enemy creature is killed, you may, as an immediate action, gain a number of temporary hit points equal to the slain foe's Hit Dice. These temporary hit points last for 1 minute. This is a supernatural ability.

## The Cheliox Faction Leader



## Paracountess Zarta Draldeen

**Paracountess Zarta Draldeen** relishes her role in Absalom. She's always found the city rife with sins-in-the-making, and takes pleasure in what she regards as "Golarion's largest cesspool of corruption." She uses her beauty and diabolic power in equal measure to corrupt the souls of her enemies. Zarta paints the veneer of a cultured aristocratic lady on her outside, especially when appearing on official Chelish business, but the promise of soul-blasting sin is an ever-present dance in her sultry eyes, and the orgies of excess she holds at her private villa are legendary affairs that most scorn with curses, even as they secretly yearn for invitations. Despite her reputation as a strict taskmaster, Zarta's known hedonistic tendencies have fueled rumors that agents of House Thrune are unhappy with her performance and that her famous lash may be turned against her if she can't generate real results in the struggle for control and influence in Absalom.

## Gaining Fame

Cheliox faction Pathfinders tend to win the paracountess's favor by delivering messages of intimidation to her political enemies, retrieving arcane or extraplanar relics to aid in further mastery of devil-kind, and promoting the establishment of order, tyranny, and Chelish dominance throughout the Inner Sea region. Their missions for the faction often put them at odds with the freedom fighters of Andoran and the lazy representatives of foppish Taldor. A member of this faction should be willing to do whatever is necessary to follow orders, establish the rule of law, and forward the interests of House Thrune, even when doing so may result in the suffering of those unable to avoid being trampled by the march of progress.

## Prestige Awards

The Cheliox faction benefits not only from ties to several influential organizations, but also from command of the legions of Hell, bolstering the faction's ability to assist loyal agents in the field far from Absalom and Cheliox.

**Armiger (Fame 20, 2 PP)** Though still a loyal Pathfinder, your service to Cheliox grants you admission into a Hellknight order of your choice with the rank of armiger. You gain a +3 bonus on Diplomacy checks made against Hellknights of any order or rank.

**Hellknight (Fame 40, 2 PP, Armiger)** Your continued loyalty to Cheliox and your Hellknight order earn you the honorary rank of Hellknight (or Signifer if you are a spellcaster), granting you a +3 bonus on Intimidate checks when wearing heavy armor. This rank is granted

## The Chelioxian Pathfinder

Proud Chelish citizens who see the dominance of their nation as inevitable make up the largest segment of the faction's loyal Pathfinders, though not all who ally with Cheliox hail from within her borders. Many non-Chelioxians find themselves drawn to the faction for its infernal ties, either out of curiosity about Hell and its denizens or because of a respect for the faction's strict organization. Cheliox's drive for power and order at all costs also attracts Pathfinders who joined the Society to achieve their own lofty goals and realize their personal potential. Those unwilling to overlook the suffering of the weak or treat with devils for the betterment of all, however, will likely find membership in the Cheliox faction difficult to reconcile with their moral compasses. Most Cheliox Faction Pathfinders are lawful aligned.

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## Arizona Pathfinder Society

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